# Team Application Form

**The Closing Date for entries is Sunday 14th November 2020**

**Entry Form (please complete in full)**

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| --- | --- |
| **Name of Team** |  |
| **Contact Name (Captain)** |  |
| **E-Mail Address** |  |
| **Mobile / Home Number** |  |
| **Area / Zone** |  |

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| --- | --- | --- | --- | --- |
| **No.** | **Name** | **Age** | **Contact Number** | **Email Address** |
| **1** |  |  |  |  |
| **2** |  |  |  |  |
| **3** |  |  |  |  |
| **4** |  |  |  |  |
| **5** |  |  |  |  |
| **6** |  |  |  |  |
| **7** |  |  |  |  |

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| **For Official Use** |

**Teams will consist of a total of seven (7) players that is five (5) on the playfield and two (2) substitutes**

**The Entry Fee is K100 per team and its non refundable. Please return this completed entry form and your entry fee to the Tournament Coordinator, Mr Gershom Tembo, at the Potter’s House church. For further inquiries you can call Mr. Gershom Tembo on 0975054959**

**All teams are to arrive at the Libala stage 2 Baptist play park by 09:00hrs for orientation and announcements.**

**We also wish to state that all teams that will qualify to the semi finals will be required to attend the church service on the 15th of November 2020 after which we shall proceed for the semi final and the final. Failure to attend the service by a qualified team will result in a disqualification. The trophy presentation will also be conducted at the church after the tournament.**

**TOURNAMENT RULES**

1. **RULES**
2. All players must be registered with the organizer prior to competing for any team.
3. A player can only be registered under one team.
4. A team should comprise of 8 players for any particular game – 5 on the field of play and 3 on the substitution bench.
5. **NO** goal keeper.
6. **NO** off-side
7. A match will take 30 minutes – 12.5 minutes each half and 5 minutes half-time break.
8. All teams to be ready and on the field of play 5 minutes before kick-off time.
9. Avoid using boots with metal studs
10. **NO** violent behavior
11. **NO** abusive language
12. The Referee decision is final
13. Win – 3 points, Draw – 1 point, Loss – 0 points
14. All teams that qualify for the second day of the tournament are expected to be in church that Sunday.
15. **PENALTIES**
16. Any team that uses an unregistered player will lose that game via a 5 – 0 score line
17. If a team is late for the match, the referee will award that match to the opponents via a 3 –0 score line
18. Violent behavior and Abusive language attracts a straight Red Card
19. If a match is abandoned for any other reason, the team at fault will lose that game via a 3 – 0 or 5 – 0 score lines depending on the reason
20. In an event that a team refuses to complete a match that has already started, the match will be awarded to the opponents via a 5 – 0 score line.
21. If a team that qualifies for the second day of the tournament misses church service that Sunday, the team is disqualified from the tournament.